



PRESS RELEASE

ZEEKEY FROM ZEEMOTE TO LAUNCH WITH NOKIA

Zeemote JS1 Controller Will Integrate With Nokia N-Gage Games and S60 Applications

BEDFORD, MASS.— August 20, 2008 — Zeemote™, Inc. (<http://www.zeemote.com/>), the makers of intelligent wireless controllers for mobile devices, today announced that Nokia will be the first organisation to launch its Zeemote Zeekey™ application. This new application enables the Zeemote JS1 Controller to work with N-Gage games and other S60 applications. The Zeemote Zeekey application will come pre-loaded on featured handsets as special gaming bundles and is also available for download on the Nokia website.

By combining the Zeemote JS1 Controller and the Zeemote Zeekey application, users can effortlessly replicate the actions performed by the keypad of a compatible Nokia S60 mobile phone. So, whether you are browsing the internet, cueing up your favourite playlist or playing games, the Zeemote JS1 Controller does away with thumb and finger presses. N-Gage games, for example, become more playable and ultimately more fun as the Zeemote JS1 Controller significantly adds to the interaction between the player and the game.

With a thumbstick and four assignable trigger buttons, the ergonomically designed Zeemote JS1 Controller that weighs just 47g/1.7oz, offers real analogue control over Bluetooth™, enabling users to truly engage with mobile games and other applications residing on the handset.

About Zeemote

Zeemote™, Inc. makes intelligent wireless controllers for mobile devices. The company's debut product, the patented Zeemote JS1 Controller, is the first and only wireless controller for mobile gaming. Small, fast, ergonomic and wireless, the Zeemote JS1 Controller creates a near console game playing experience with true analogue thumbstick control. Recognizing the large market potential, major game developers and publishers including EA Mobile, Gameloft, Glu Mobile, Digital Chocolate, Eidos, Namco Bandai Europe Ltd, Finblade, FISHLABS, iPlay, Gamelion Inc., HandyGames™, IUGO, JUMPGames, Oasys Mobile, Orange Pixel, Player One, Player X, Reaxion Corp, SEGA® of America, Super Happy Fun Fun, Capricom Mobile and Tag Games have already adapted popular games to become "Zeemote Ready." Zeemote was founded in 2005 by Beth Marcus, Ph.D., one of the creators of the first force feedback joystick for PC games, and is based in Bedford, Mass.

For further information on Zeemote or to arrange a media briefing, please contact:

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